

Technical Details needed for SDK license generation

Android Studio: Application ID

This only applies if your Android app project has been built with Android Studio. Please make sure to set your "android.defaultConfig.applicationId" in your "build.gradle" file to the package identifier you provided to use for licensing.

```
android {  
    compileSdkVersion 21  
    buildToolsVersion "21.1.2"  
    defaultConfig {  
        applicationId 'com.wikitudo.sdksamples'  
        minSdkVersion 15  
        targetSdkVersion 21  
        versionCode 1  
        versionName "1.0"  
    }  
}
```

Android Eclipse – Package Name

This only applies if your Android app project has been built with Eclipse. Package Name (The name of your application package as defined in the Manifest.xml file in the "package" attribute)

```
<?xml version="1.0" encoding="utf-8"?>  
<manifest xmlns:android="http://schemas.android.com/apk/res/android"  
    package="com.wikitudo.example"  
    android:versionCode="1"  
    android:versionName="1.0" >
```

A full Java-language-style package name for the application. The name should be unique. The name may contain uppercase or lowercase letters ('A' through 'Z'), numbers, and underscores ('_'). However, individual package name parts may only start with letters.

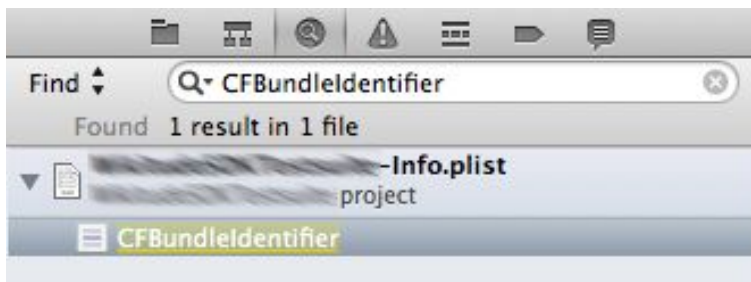
To avoid conflicts with other developers, you should use Internet domain ownership as the basis for your package names (in reverse). For example, applications published by Google start with com.google. You should also never use the com.example namespace when publishing your applications.

iOS – Bundle Identifier

iOS bundle identifier (The bundle identifier is defined in the property list of your application.)

Localization native development region	String	en
Bundle display name	String	\${PRODUCT_NAME}
Executable file	String	\${EXECUTABLE_NAME}
▶ Icon files	Array	(3 items)
Bundle identifier	String	com.yourCompany.yourAppName
InfoDictionary version	String	6.5.2

The bundle identifier string identifies your application to the system. This string must be a uniform type identifier (UTI) that contains only alphanumeric (A-Z,a-z,0-9), hyphen (-), and period (.)#



UWP - Package Name

The UWP package name can be found in the `Package.appxmanifest`, which you will find in the Solution Explorer. Make sure to select the Packaging tab.

